

RIP Skype API

I'm doing a little cleaning in the icanhaz code repository. One of the things I'm throwing out is the code to connect different machines to the Skype API (below):

```
import os import Skype4Py if os.name == "nt": print("Windows")
    #32 bit and 64 bit windows behave differently with Skype if 'PROGR
AMFILES(X85)' in os.environ: sconn = Skype4Py.Skype() #64-bit
    else: sconn = Skype4Py.Skype() #32-bit elif os.name == "os2"
: print("Mac") sconn = Skype4Py.Skype() else: print("Linu
x machine or similar") sconn = Skype4Py.Skype(Transport='x11') #Now
go do the usual Skype API things.
```

I'm leaving the code here because

1. I sometimes need to write code that works differently on different machine types ([here's](#) a more detailed discussion about that), and
2. One day Skype might recant their [somewhat strange decision](#) to shut down their API to more than a handful of developers.

What Skype's API decision means in practice is that anyone wanting to search a Skypechat for an interesting set of words, or scrape urls out of it, or even know who made which comments when, has to now do that with cut-and-paste and hoping that people don't change their nicknames halfway through a chat, instead of automating those processes. Which when you're halfway through a sudden onset disaster can be a bit of a pain.