

## What's the questions again?

Oh the questions, the questions. The more meetings I go to, the more I see the deep fundamental importance of asking and attempting to answer the right questions. And there are many wrong questions out there, especially (but definitely not limited to just) in AI. Having said there are wrong questions, I probably need to clarify that. There are very few invalid questions: most questions provoke a response, or thought, and therefore have a motive or reason. Now some questions are just plain immoral (such as "what's the best way to kill a million people"), others are just plain insensible ("Hey you! The troll with the big bike! How come you're so ugly?") and some are just there for the fun of it. So also having said that there are wrong questions, I need to qualify again that it's a subjective thing. There are good questions to ask here and now, and there are bad questions to ask here and now. I'm just hoping that I have enough good taste to tell the difference.

So: questions to think about sometime on this blog, with the proviso that some of these questions are just for fun, with no promise of anything even approaching a bounded sensible answer:

- \* How can we organise machine thought?
- \* How is machine thought similar to and different from human thought?
- \* How can we make machines more creative?
- \* How do humans make sense of information?
- \* What do we do when we're not sure?
- \* What makes us human?
- \* How are some people geniuses, and can we replicate that with machines?

Sometime, I may try to arrange these into the possible and not here/not now categories. But that may have to wait until after I've attempted to start answering them.